

User Interface - Bug #2171

Focused radio-button attribute mismatch

08/24/2013 08:13 AM - Eugenie Lyzenko

Status:	New	Start date:	08/24/2013
Priority:	Normal	Due date:	
Assignee:		% Done:	0%
Category:		Estimated time:	0.00 hour
Target version:		case_num:	
billable:	No	version:	
vendor_id:	GCD		
Description			

History

#1 - 09/03/2013 04:35 PM - Eugenie Lyzenko

- Description updated

Radio-button has a bit different look as in 4GL form the attributes point of view. The focused button character between braces (), X or " " should have blinked attribute in Linux and reverse one in Windows. Currently we have this char with NORMAL text attribute in both Linux and Windows P2J implementation.