# Bugs - Bug #2380

# NullPointerException when widget set to visible in CREATE statement

08/24/2014 04:46 PM - Hynek Cihlar

Status: Start date: Rejected 08/24/2014 **Priority:** Normal Due date: % Done: Assignee: 0% Category: **Estimated time:** 0.00 hour Target version: billable: No case\_num: vendor\_id: GCD version: **Description** 

### History

## #1 - 08/25/2014 10:59 AM - Greg Shah

- Description updated

The following sample causes an NPE when run converted in P2J:

```
DEFINE FRAME f WITH SIZE 80 BY 15.
DEFINE VARIABLE e AS HANDLE.
CREATE EDITOR e assign
FRAME = FRAME f:HANDLE
VISIBLE = true.
```

## When VISIBLE set after the CREATE statement, the program works:

```
DEFINE FRAME f WITH SIZE 80 BY 15.

DEFINE VARIABLE e AS HANDLE.

CREATE EDITOR e assign

FRAME = FRAME f:HANDLE

VISIBLE = false.

e:VISIBLE - true.
```

### #2 - 08/25/2014 11:01 AM - Greg Shah

- Status changed from New to Rejected

05/17/2024 1/2

This is a known problem that will be resolved as part of #1791. Our dynamic widget support is not yet functional. We only have conversion and compilation support, but the runtime is known to be unfinished.

05/17/2024 2/2