

User Interface - Support #2661

evaluate use of NCURSES 6.0 on Windows which now has a MinGW port

08/25/2015 09:03 AM - Greg Shah

Status:	New	Start date:	
Priority:	Normal	Due date:	
Assignee:		% Done:	0%
Category:		Estimated time:	0.00 hour
Target version:		case_num:	
billable:	No	version:	
vendor_id:	GCD		
Description			

History

#1 - 08/25/2015 09:05 AM - Greg Shah

The key question: does it make sense to use NCURSES instead of the WIN32 console APIs?

This task is meant to explore the advantages and disadvantages.

One possible advantage is that (presumably) with the same API in use, we can have common code instead of 2 different native ChUI implementations. On the other hand, any 4GL implementation differences may still require Windows-specific code.

#2 - 11/16/2016 01:08 PM - Greg Shah

- Target version deleted (*Deployment and Management Improvements*)