

## User Interface - Bug #2681

Bug # 2677 (New): fix drawing and functional differences between P2J GUI and 4GL GUI

### the titlebar height and outline does not match the 4GL version

09/03/2015 04:57 PM - Greg Shah

<b>Status:</b>	Closed	<b>Start date:</b>	
<b>Priority:</b>	Normal	<b>Due date:</b>	
<b>Assignee:</b>	Eugenie Lyzenko	<b>% Done:</b>	100%
<b>Category:</b>		<b>Estimated time:</b>	0.00 hour
<b>Target version:</b>	GUI Support for a Complex ADM2 App	<b>case_num:</b>	
<b>billable:</b>	No		
<b>vendor_id:</b>	GCD		
<b>Description</b>			

### History

#### #1 - 09/03/2015 04:58 PM - Greg Shah

The titlebar is sized too large in height in our version. The windows classic theme has a different way to draw the outline of the titlebar than we implement.

To see the differences, please see task [#2679](#) note 1.

#### #2 - 09/03/2015 05:25 PM - Hynek Cihlar

By the way, the default window caption font color in the Windows classic theme is not black but white.

#### #3 - 09/04/2015 09:38 AM - Greg Shah

Yes, and the active titlebar color is wrong too. It should be a dark blue instead of a light blue.

#### #4 - 10/08/2015 04:48 PM - Greg Shah

- Target version set to Milestone 12

- Assignee set to Eugenie Lyzenko

At this point, the colors are fine. But the size and outline is still incorrect.

If this can be solved by end of day tomorrow, then please include the changes in 1811r. Otherwise the changes will go into 1811s.

#### #5 - 10/08/2015 11:25 PM - Eugenie Lyzenko

- File *window\_title\_bar\_fix\_20151008.jpg* added

The 1811r revision 10971 should fix the issue.

#### #6 - 10/09/2015 09:13 AM - Greg Shah

- File *titlebar\_icon\_scaling\_20151009.png* added

This is really good! I think it is nearly perfect.



Notice that the min/max/close buttons have some margins (space around them). Notice that in the Progress version, the window icon also has some margins similar to the min/max/close buttons.

In ours, I think the icon stretches too much. There are no margins.

Please check this same logo icon in Progress and post what it looks like. If there is any difference, please fix the scaling.

**#7 - 10/09/2015 09:21 AM - Eugenie Lyzenko**

Greg Shah wrote:

In ours, I think the icon stretches too much. There are no margins.

Please check this same logo icon in Progress and post what it looks like. If there is any difference, please fix the scaling.

So the remaining issue is logo icon margins/scaling. Correct?

**#8 - 10/09/2015 09:27 AM - Greg Shah**

Yes.

**#9 - 10/09/2015 09:56 AM - Eugenie Lyzenko**

- File *window\_icon\_4gl.jpg* added

This is the 4GL window with logo icon. I'm not sure but looks like in P2J the icon is one pixel higher. What do you think? We need a fix?

**#10 - 10/09/2015 10:18 AM - Greg Shah**

- File *gclgo\_in\_progress\_20151009.png* added

Yes, we need a fix.



I see 2 problems:

- The 1 pixel bottom margin is missing in P2J.
- The icon itself seems to be too big in P2J. In the 4GL, the icon is scaled so that it is smaller by 2 pixels in each dimension. That is why some of the white "nimbus" of the icon shows through in Progress but not in P2J.

**#11 - 10/09/2015 11:25 AM - Eugenie Lyzenko**

- *File window\_icon\_title\_bar\_fix\_20151009.jpg added*

The fix is now committing. From the screen attached the location and size of the icon is the same I guess.

**#12 - 10/09/2015 11:52 AM - Greg Shah**

Is there an extra pixel (3 pixels wide) in the right margin in P2J?

Otherwise, it definitely looks correct.

**#13 - 10/09/2015 12:34 PM - Eugenie Lyzenko**

- *File window\_icon\_diffs\_20151009.jpg added*

In the picture attached you can see the P2J with image area filled(no icon drawn), 4GL icon and P2J icon. The size is correct. The difference can be result of icon rendering deviation for Windows and Java may be. The original icon size for glogo is 32x32 and we scale it to 16x16.

**#14 - 10/09/2015 12:37 PM - Greg Shah**

- *Status changed from New to Closed*

OK, it looks good to me.

**#15 - 11/10/2015 04:52 AM - Greg Shah**

- *% Done changed from 0 to 100*

**#16 - 11/16/2016 12:13 PM - Greg Shah**

- *Target version changed from Milestone 12 to GUI Support for a Complex ADM2 App*

**Files**

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window_title_bar_fix_20151008.jpg	19.6 KB	10/09/2015	Eugenie Lyzenko
titlebar_icon_scaling_20151009.png	3.76 KB	10/09/2015	Greg Shah

window_icon_4gl.jpg	24.4 KB	10/09/2015	Eugenie Lyzenko
gclogo_in_progress_20151009.png	2.11 KB	10/09/2015	Greg Shah
window_icon_title_bar_fix_20151009.jpg	19.1 KB	10/09/2015	Eugenie Lyzenko
window_icon_diffs_20151009.jpg	14.7 KB	10/09/2015	Eugenie Lyzenko