

User Interface - Bug #2706

Bug # 2677 (New): fix drawing and functional differences between P2J GUI and 4GL GUI

window title attribute is not honored

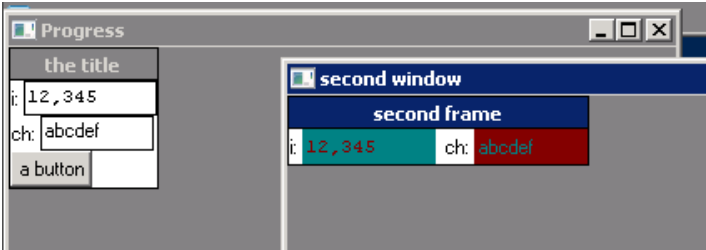
09/11/2015 03:02 PM - Greg Shah

<b>Status:</b>	Closed	<b>Start date:</b>	
<b>Priority:</b>	Normal	<b>Due date:</b>	
<b>Assignee:</b>	Eugenie Lyzenko	<b>% Done:</b>	100%
<b>Category:</b>		<b>Estimated time:</b>	0.00 hour
<b>Target version:</b>	GUI Support for a Complex ADM2 App	<b>case_num:</b>	
<b>billable:</b>	No	<b>version:</b>	
<b>vendor_id:</b>	GCD		
<b>Description</b>			

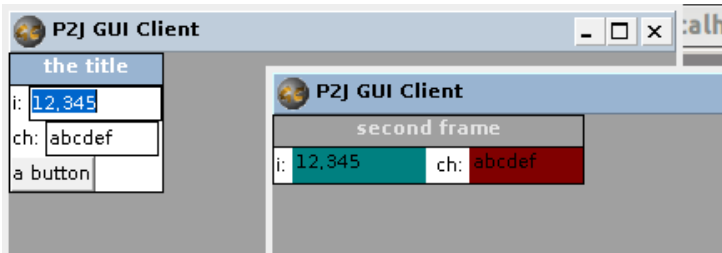
History

- #1 - 09/11/2015 03:04 PM - Greg Shah
- File window\_title\_4gl\_20150911.png added
  - File window\_title\_p2j\_swing\_20150911.png added

The demo/simple\_windows.p testcase assigns the title to a window that it creates. In the 4GL, the result is this:



In P2J, we don't honor the title so it looks like this:



This is in the trunk revision 10935.

**#2 - 10/08/2015 04:49 PM - Greg Shah**

- Assignee set to *Eugenie Lyzenko*

**#3 - 10/08/2015 05:33 PM - Constantin Asofiei**

I think I've already covered this one during the [#2716](#) multi-window focus support, which is part of 1811r now (forgot to mention it).

Eugenie: please check demo/simple\_windows.p (and maybe some other tests, i.e. changing the title via a trigger, etc). If these work, then the task is OK.

**#4 - 10/09/2015 08:05 AM - Greg Shah**

- Target version set to *Milestone 12*
- Status changed from *New* to *Closed*

I just tested this. You're right. I tested rev 10969 of 1811r and the title attribute is now working. It is also showing up in the taskbar... which we thought was broken in the JDK. Nice!

**#5 - 11/10/2015 04:56 AM - Greg Shah**

- % Done changed from *0* to *100*

**#6 - 11/16/2016 12:13 PM - Greg Shah**

- Target version changed from *Milestone 12* to *GUI Support for a Complex ADM2 App*

**Files**

window_title_4gl_20150911.png	2.77 KB	09/11/2015	Greg Shah
window_title_p2j_swing_20150911.png	5.03 KB	09/11/2015	Greg Shah