

User Interface - Bug #2717

Bug # 2677 (New): fix drawing and functional differences between P2J GUI and 4GL GUI

The initial window's position is out of the screen.

09/15/2015 07:05 AM - Igor Skornyakov

Status:	New	Start date:	09/15/2015
Priority:	Low	Due date:	
Assignee:		% Done:	0%
Category:		Estimated time:	0.00 hour
Target version:		case_num:	
billable:	No	version:	
vendor_id:	GCD		
Description			

History

#1 - 09/15/2015 07:08 AM - Igor Skornyakov

When I start the converted p2j application (both in ChUI and GUI modes) the initial window's position is out of the screen area (in 99+% of cases and it doesn't depend on the app itself). In addition in the GUI mode after it is moved to a screen I have to switch focus from it and back before the window starts to react to keyboard (again - it happens in most cases).  
I have two monitors if it is important.

#2 - 09/15/2015 12:52 PM - Igor Skornyakov

Well, it seems that this is problem with dual monitor configuration only.

#3 - 10/13/2015 03:48 PM - Greg Shah

- Priority changed from Normal to Low