User Interface - Bug #2743

Bug # 2677 (New): fix drawing and functional differences between P2J GUI and 4GL GUI

tooltip misc GUI issues and wrong painting coords

10/07/2015 11:58 AM - Eugenie Lyzenko

Status:	Closed		**Start date:**	
Priority:	Normal		**Due date:**	
Assignee:	Eugenie Lyzenko		**% Done:**	100%
Category:			**Estimated time:**	0.00 hour
Target version:	GUI Support for a Complex ADM2 App			
billable:	No		**case_num:**	
vendor_id:	GCD			
Description				

History

#1 - 10/07/2015 12:46 PM - Eugenie Lyzenko

- File tooltip_gui_issue_20151007.jpg added

Currently found tooltip GUI issues:

1.Sometimes tooltip string is not drawing properly(the picture attached).
2.Also the string is not disappearing when expected time has been elapsed.

#2 - 10/09/2015 12:40 PM - Greg Shah

- Subject changed from Tooltip misc GUI issues and wrong painting coords to tooltip misc GUI issues and wrong painting coords

- Assignee set to Eugenie Lyzenko

- Target version set to Milestone 12

- Start date deleted (10/07/2015)

#3 - 10/12/2015 03:51 PM - Eugenie Lyzenko

- File tooltip_fix_20151012.jpg added

The attached picture presents the fix for tooltip feature.

Going to commit to the branch now.

#4 - 10/12/2015 04:40 PM - Eugenie Lyzenko

Tooltip testcases, for example:

```
button/gui_btn_test2.p
radio_set/rs_test5.p
```

#5 - 10/12/2015 04:46 PM - Greg Shah

- Status changed from New to Closed

#6 - 11/10/2015 05:04 AM - Greg Shah

- % Done changed from 0 to 100

#7 - 11/16/2016 12:12 PM - Greg Shah

- Target version changed from Milestone 12 to GUI Support for a Complex ADM2 App

Files

tooltip_gui_issue_20151007.jpg	47.6 KB	10/07/2015		Eugenie Lyzenko
tooltip_fix_20151012.jpg	44.1 KB	10/12/2015		Eugenie Lyzenko