

User Interface - Bug #2771

Bug # 2677 (New): fix drawing and functional differences between P2J GUI and 4GL GUI

the upper part of the image button border is cleared

10/20/2015 04:56 PM - Sergey Ivanovskiy

Status:	Closed	Start date:	
Priority:	Normal	Due date:	
Assignee:	Sergey Ivanovskiy	% Done:	100%
Category:		Estimated time:	0.00 hour
Target version:	GUI Support for a Complex ADM2 App	case_num:	
billable:	No		
vendor_id:	GCD		
Description			

History

#1 - 10/20/2015 04:58 PM - Sergey Ivanovskiy

If we run gui_btn_test5.p and then click on "Enable on/off" button or press and hold "Quit" button, then the upper part of the image button border is erased according to the clipping region initiated by the currently pressed button.

#2 - 10/21/2015 08:24 AM - Sergey Ivanovskiy

On the current version 11005 the bug isn't reproduced, but I can't identify changes related to this issue that may fix it (clipping region or repaint logic).

#3 - 10/21/2015 09:07 AM - Sergey Ivanovskiy

Rev 11004 fixes this bug.

#4 - 10/21/2015 09:08 AM - Greg Shah

- Start date deleted (10/20/2015)
- Status changed from New to Closed
- Target version set to Milestone 12

#5 - 11/10/2015 05:09 AM - Greg Shah

- % Done changed from 0 to 100

#6 - 11/16/2016 12:12 PM - Greg Shah

- Target version changed from Milestone 12 to GUI Support for a Complex ADM2 App