

User Interface - Bug #2827

Bug # 2677 (New): fix drawing and functional differences between P2J GUI and 4GL GUI

PAUSE (and probably STATUS) don't cause an otherwise not visible window to become visible

11/05/2015 05:47 PM - Greg Shah

Status:	New	Start date:	
Priority:	Normal	Due date:	
Assignee:		% Done:	0%
Category:		Estimated time:	0.00 hour
Target version:	Cleanup and Stabilization for GUI	case_num:	
billable:	No		
vendor_id:	GCD		
Description			

History

#1 - 11/05/2015 05:48 PM - Greg Shah

Please see [#1811-1553](#)

#2 - 03/23/2016 05:04 PM - Greg Shah

- Target version changed from Milestone 12 to Milestone 16

#3 - 11/16/2016 12:23 PM - Greg Shah

- Target version changed from Milestone 16 to Cleanup and Stabilization for GUI