

User Interface - Bug #2853

Bug # 2677 (New): fix drawing and functional differences between P2J GUI and 4GL GUI

layout is wrong in ./image/image10_1.p

11/16/2015 02:26 PM - Greg Shah

Status:	New	Start date:	
Priority:	Normal	Due date:	
Assignee:		% Done:	0%
Category:		Estimated time:	0.00 hour
Target version:	Cleanup and Stabilization for GUI	case_num:	
billable:	No		
vendor_id:	GCD		
Description			

History

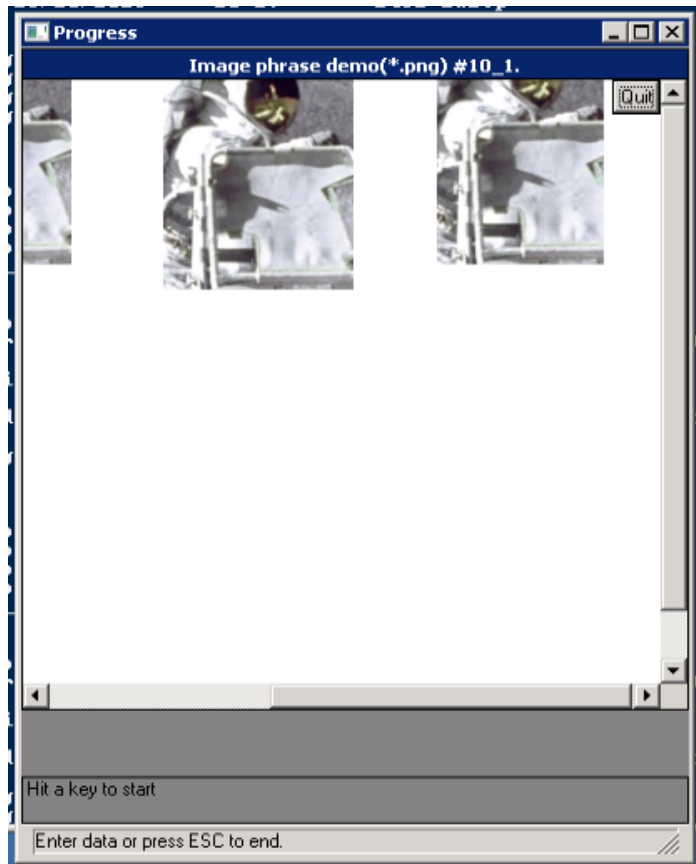
#1 - 11/16/2015 02:27 PM - Greg Shah

- File image_10_1.p_in_progress_20151116.png added

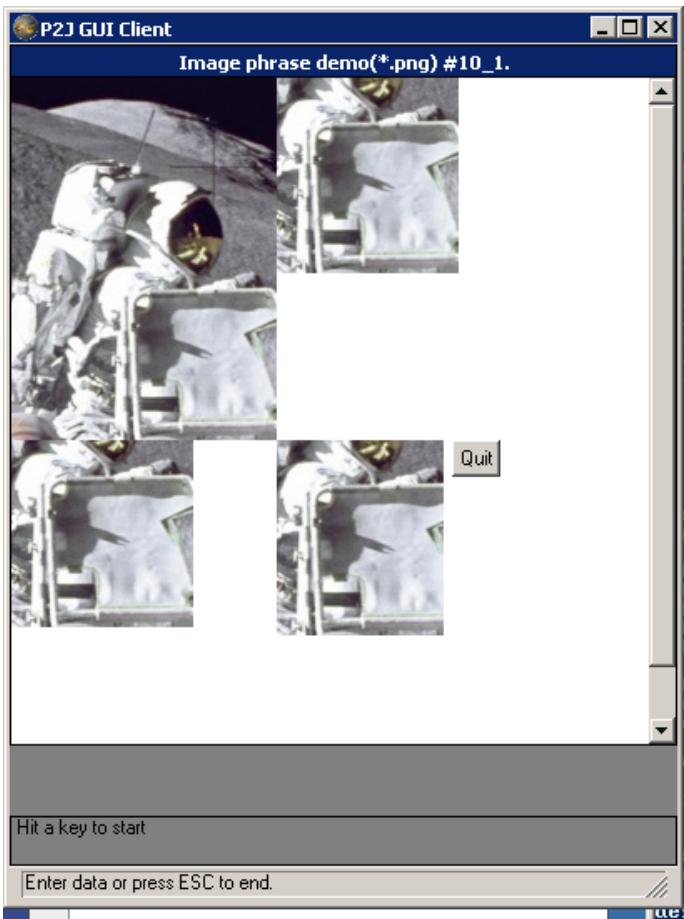
- File image_10_1.p_in_p2j_swing_branch_2677a_rev_11052_20151116.png added

Using ./image/image10_1.p in Swing the layout differs from Progress.

Progress:



P2J Swing:



#2 - 03/23/2016 05:02 PM - Greg Shah

- Target version changed from Milestone 12 to Milestone 16

#3 - 11/16/2016 12:23 PM - Greg Shah

- Target version changed from Milestone 16 to Cleanup and Stabilization for GUI

Files

image_10_1.p_in_progress_20151116.png	58.6 KB	11/16/2015	Greg Shah
image_10_1.p_in_p2j_swing_branch_2677a_rev_11052_20151116.png	14 KB	11/16/2015	Greg Shah