

## User Interface - Bug #2879

Bug # 2677 (New): fix drawing and functional differences between P2J GUI and 4GL GUI

### selecting item from the list by mouse in SELECTION-LIST widget is broken

11/25/2015 09:41 AM - Eugenie Lyzenko

<b>Status:</b>	New	<b>Start date:</b>	
<b>Priority:</b>	Normal	<b>Due date:</b>	
<b>Assignee:</b>	Igor Skornyakov	<b>% Done:</b>	0%
<b>Category:</b>		<b>Estimated time:</b>	0.00 hour
<b>Target version:</b>		<b>case_num:</b>	
<b>billable:</b>	No		
<b>vendor_id:</b>	GCD		
<b>Description</b>			

### History

#### #1 - 11/25/2015 09:44 AM - Eugenie Lyzenko

To recreate use any SELECTION-LIST widget test like selection\_list/sel\_list\_test10.p and try to click on some item in the list. It is not become selected(or drawing as selected if this is just a painting issue).

#### #2 - 02/18/2016 09:04 AM - Greg Shah

- Assignee set to Igor Skornyakov

- Start date deleted (11/25/2015)