# User Interface - Bug #2879

Bug # 2677 (New): fix drawing and functional differences between P2J GUI and 4GL GUI

# selecting item from the list by mouse in SELECTION-LIST widget is broken

11/25/2015 09:41 AM - Eugenie Lyzenko

Status: Start date: New **Priority:** Normal Due date: % Done: Assignee: Igor Skornyakov 0% Category: **Estimated time:** 0.00 hour Target version: billable: No case num: vendor\_id: GCD version: **Description** 

## **History**

## #1 - 11/25/2015 09:44 AM - Eugenie Lyzenko

To recreate use any SELECTION-LIST widget test like selection\_list/sel\_list\_test10.p and try to click on some item in the list. It is not become selected(or drawing as selected if this is just a painting issue).

### #2 - 02/18/2016 09:04 AM - Greg Shah

- Assignee set to Igor Skornyakov
- Start date deleted (11/25/2015)

05/17/2024 1/1