

User Interface - Bug #2890

Bug # 2677 (New): fix drawing and functional differences between P2J GUI and 4GL GUI

Incompatible ON ENTRY trigger activation

12/01/2015 09:27 AM - Igor Skornyakov

Status:	New	Start date:	12/01/2015
Priority:	Normal	Due date:	
Assignee:		% Done:	0%
Category:		Estimated time:	0.00 hour
Target version:		case_num:	
billable:	No		
vendor_id:	GCD		
Description			

History

#1 - 12/01/2015 09:28 AM - Igor Skornyakov

- File mouse.p added

ON ENTRY trigger activation is not compatible with 4GL.

When the attached program runs in 4GL the ON ENTRY ANYWHERE trigger is never activated for WINDOW or FRAME while with p2j it happens sometimes.

Files

mouse.p	6.1 KB	12/01/2015	Igor Skornyakov
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