

User Interface - Bug #2902

Bug # 2677 (New): fix drawing and functional differences between P2J GUI and 4GL GUI

demo/demo_widgets.p top frame is made scrollable (height is incorrect?)

12/03/2015 08:18 AM - Constantin Asofiei

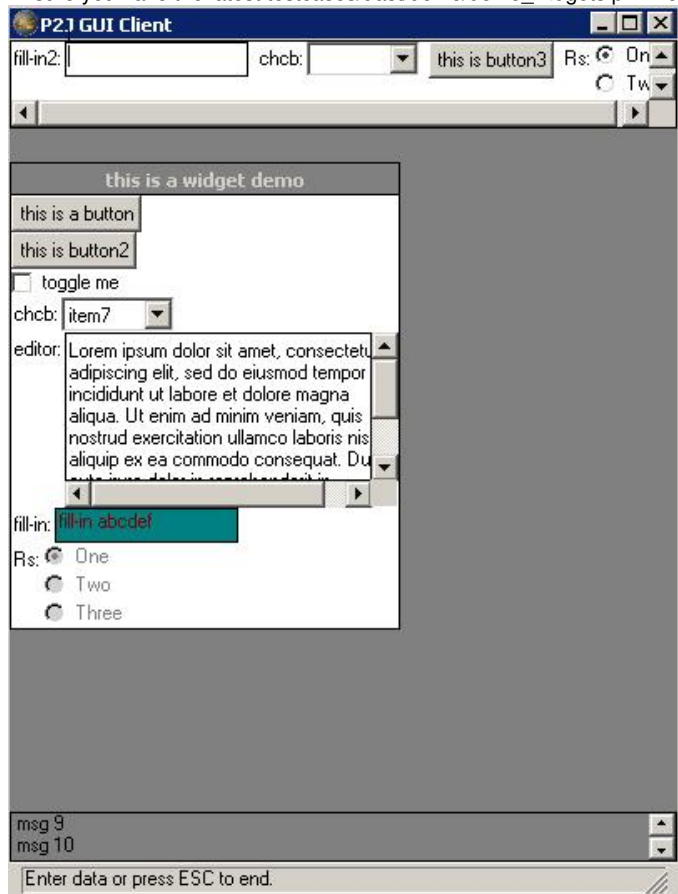
| | | | |
|------------------------|-----------------------------------|------------------------|-----------|
| Status: | New | Start date: | |
| Priority: | Normal | Due date: | |
| Assignee: | | % Done: | 0% |
| Category: | | Estimated time: | 0.00 hour |
| Target version: | Cleanup and Stabilization for GUI | case_num: | |
| billable: | No | | |
| vendor_id: | GCD | | |
| Description | | | |

History

#1 - 12/03/2015 08:20 AM - Constantin Asofiei

- File demo-widgets-top-frame.png added

Ensure you have the latest testcases/uast/demo/demo_widgets.p. The top-frame is made scrollable, when it should have not.



#2 - 12/03/2015 08:20 AM - Constantin Asofiei

Another issue: even if the frame is made scrollable, using the scrollbar doesn't scroll the content. We should double-check this, too.

#3 - 03/23/2016 05:00 PM - Greg Shah

- Target version changed from Milestone 12 to Milestone 16

#4 - 11/16/2016 12:23 PM - Greg Shah

- Target version changed from Milestone 16 to Cleanup and Stabilization for GUI

Files

| | | | |
|----------------------------|---------|------------|--------------------|
| demo-widgets-top-frame.png | 9.45 KB | 12/03/2015 | Constantin Asofiei |
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