User Interface - Bug #2903

Bug # 2677 (New): fix drawing and functional differences between P2J GUI and 4GL GUI

the height of the frame in movie-ratings-static.p is incorrect

12/03/2015 08:23 AM - Constantin Asofiei

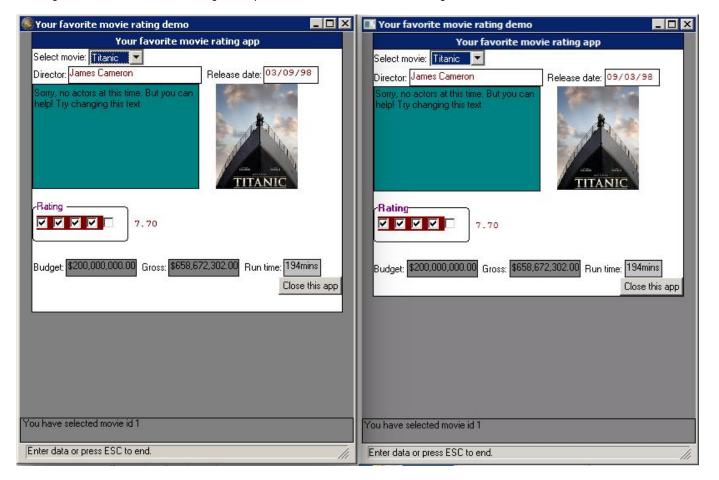|				
Status:	New		**Start date:**	
Priority:	Normal		**Due date:**	
Assignee:			**% Done:**	0%
Category:			**Estimated time:**	0.00 hour
Target version:	Cleanup and Stabilization for GUI			
billable:	No		**case_num:**	
vendor_id:	GCD		**version:**	
Description				

History

#1 - 12/03/2015 08:24 AM - Constantin Asofiei

- File movie-ratings-static-frame-height.png added

The height of the frame in the movie-ratings-static.p is incorrect. See bellow: left is P2J, right is 4GL.

#2 - 03/23/2016 04:59 PM - Greg Shah

- Target version changed from Milestone 12 to Milestone 16

#3 - 11/16/2016 12:23 PM - Greg Shah

- Target version changed from Milestone 16 to Cleanup and Stabilization for GUI

Files

movie-ratings-static-frame-height.png	69.4 KB	12/03/2015	Constantin Asofiei