# User Interface - Bug #2918

Bug # 2677 (New): fix drawing and functional differences between P2J GUI and 4GL GUI

# frame title active state difference for frames without focusable widgets

12/04/2015 08:36 AM - Eugenie Lyzenko

Status: Closed Start date:

Priority: Normal Due date:

Assignee: Hynek Cihlar % Done: 100%

Category: Estimated time: 0.00 hour

Target version: Cleanup and Stabilization for GUI

billable:Nocase\_num:vendor\_id:GCDversion:

**Description** 

#### History

### #1 - 12/04/2015 08:39 AM - Eugenie Lyzenko

- File frame\_activation\_rect2\_test\_4gl\_step1.jpg added
- File frame\_activation\_rect2\_test\_p2j\_step2\_diff\_20151204.jpg added
- File frame\_activation\_rect2\_test\_4gl\_step2.jpg added
- File frame\_activation\_rect2\_test\_4gl\_step0.jpg added

This issue is happening when the frame has no focusable widgets inside and for certain conditions. The example - rectangle/rect\_test2.p

- 1. Start the test, the frame title is the same as in 4gl.
- 2. Click on the frame title. The title become active in both 4gl and p2j
- 3. Press spacebar to continue testing. In 4gl the frame title is not active while in p2j it is active.

And this is the difference. See the pictures attached.

## #2 - 04/15/2016 03:19 AM - Hynek Cihlar

- Assignee set to Hynek Cihlar

# #3 - 04/20/2016 12:55 PM - Hynek Cihlar

The issue is fixed in task branch 2918a revision 11005. The changes depend on 2823a, rebase is pending.

### #4 - 04/20/2016 01:06 PM - Greg Shah

Code Review Task Branch 2918a Revision 11005

I'm fine with the changes. Some minor comments:

- 1. In UiUtils, the locateFrame() and locateRootFrame() could use a common worker method by passing a predicate (lambda).
- ${\it 2. Please add history entries to TopLevelWindow, UiUtils and AbstractWidget.}\\$

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### #5 - 04/21/2016 11:40 AM - Hynek Cihlar

2918a rebased against trunk revision 11007, the branch is now at revision 11010.

### #6 - 04/21/2016 11:52 AM - Hynek Cihlar

2918a revision 11008 resolves the issues from review. It passed GUI regression tests and ChUI regression testing in progress.

Please review.

### #7 - 04/21/2016 12:11 PM - Greg Shah

Code Review Task Branch 2918a Revision 11011

Please update the javadoc for UiUtils.getParentFrames() to explain that if the given widget is itself a frame, then it will be included in the resulting list.

Otherwise the changes are fine.

### #8 - 04/21/2016 01:13 PM - Hynek Cihlar

Greg Shah wrote:

Code Review Task Branch 2918a Revision 11011

Please update the javadoc for UiUtils.getParentFrames() to explain that if the given widget is itself a frame, then it will be included in the resulting list

This is good point. I had unintentionally changed the semantics of locateFrame(), the method in its original implementation does not return the passed in frame widget. And I think it also makes sense for getParentFrames() not to include the passed in frame.

Also I fixed the original logic of locateFrame() that would not properly resolve the parent frame when DropDown is passed in.

Please review revision 11012. I am also restarting ChUI regression tests.

## #9 - 04/21/2016 01:36 PM - Greg Shah

Code Review Task Branch 2918a Revision 11012

I'm good with the changes.

### #10 - 04/22/2016 09:52 AM - Greg Shah

How is testing coming along?

I expect to be ready for 1811u to go into testing soon, but we are waiting on 2918a.

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### #11 - 04/22/2016 10:06 AM - Hynek Cihlar

Greg Shah wrote:

How is testing coming along?

I expect to be ready for 1811u to go into testing soon, but we are waiting on 2918a.

Sorry, I forgot to report back. The test failed with some unexpected errors. I had to restart it.

#### #12 - 04/22/2016 04:03 PM - Hynek Cihlar

ChUI regression testing finished again with many false negatives, restarted.

#### #13 - 04/23/2016 01:20 AM - Hynek Cihlar

This time 2918a ChUI testing hang in Ctrl-C part. Testing restarted.

#### #14 - 04/24/2016 05:28 AM - Hynek Cihlar

2918a rebased against trunk rev 11008. Also I fixed two regressions in the branch - an NPE in GUI alert-box and wrong focus state in ChUI.

The branch has passed Ctrl-C tests, main part is in progress.

#### #15 - 04/25/2016 05:18 AM - Hynek Cihlar

2918a revision 11017 has passed regression testing. I am about to rebase the branch against latest trunk.

## #16 - 04/25/2016 05:55 AM - Hynek Cihlar

2918a rebased against trunk 11010 as revision 11019. There were no conflicting changes. GUI regression tests went fine, ChUI regression testing is in progress.

## #17 - 04/25/2016 08:16 AM - Greg Shah

Considering the low risk of regressions on the ChUI side, please go ahead and merge to trunk now.

## #18 - 04/25/2016 08:26 AM - Hynek Cihlar

2918a merged to trunk as revision 11011. The branch has been archived.

## #19 - 04/25/2016 08:26 AM - Hynek Cihlar

- % Done changed from 0 to 100

#### #20 - 04/25/2016 08:33 AM - Greg Shah

- Start date deleted (12/04/2015)
- Status changed from New to Closed
- Target version set to Milestone 16

# #21 - 11/16/2016 12:22 PM - Greg Shah

- Target version changed from Milestone 16 to Cleanup and Stabilization for GUI

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# **Files**

frame_activation_rect2_test_4gl_step0.jpg	40.2 KB	12/04/2015	Eugenie Lyzenko
frame_activation_rect2_test_4gl_step1.jpg	44.8 KB	12/04/2015	Eugenie Lyzenko
frame_activation_rect2_test_4gl_step2.jpg	48.3 KB	12/04/2015	Eugenie Lyzenko
frame activation rect2 test p2j step2 diff 20151204.jpg	45.1 KB	12/04/2015	Eugenie Lyzenko

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