

User Interface - Bug #2940

Bug # 2677 (New): fix drawing and functional differences between P2J GUI and 4GL GUI

**./image/image0.p displays a faded app-icon.ico.**

12/17/2015 01:00 PM - Sergey Ivanovskiy

<b>Status:</b>	New	<b>Start date:</b>	12/17/2015
<b>Priority:</b>	Normal	<b>Due date:</b>	
<b>Assignee:</b>		<b>% Done:</b>	0%
<b>Category:</b>		<b>Estimated time:</b>	0.00 hour
<b>Target version:</b>		<b>case_num:</b>	
<b>billable:</b>	No	<b>version:</b>	
<b>vendor_id:</b>	GCD		
<b>Description</b>			

History

#1 - 12/17/2015 01:03 PM - Sergey Ivanovskiy

Please look at <https://proj.goldencode.com/redmine/attachments/4486/image.png> for the attached picture and for a reference, [#2928-7](#).