User Interface - Bug #2957

Bug # 2677 (New): fix drawing and functional differences between P2J GUI and 4GL GUI

Window doesn't receive LEAVE event when non-P2J window activated

01/14/2016 06:04 PM - Hynek Cihlar

Status:	New		**Start date:**	
Priority:	Normal		**Due date:**	
Assignee:			**% Done:**	0%
Category:			**Estimated time:**	0.00 hour
Target version:	Cleanup and Stabilization for GUI			
billable:	No		**case_num:**	
vendor_id:	GCD		**version:**	

Description

History

#1 - 01/14/2016 06:06 PM - Hynek Cihlar

When windows are switched the P2J window being deactivated should receive LEAVE event, but it doesn't when the target window is a non-P2J window.

This can be reproduced on current trunk and is specific to Swing GUI.

#2 - 01/15/2016 07:41 AM - Greg Shah

- Target version set to Milestone 12

- Start date deleted (01/14/2016)

- Parent task set to #2677

#3 - 03/23/2016 04:58 PM - Greg Shah

- Target version changed from Milestone 12 to Milestone 16

#4 - 11/16/2016 12:23 PM - Greg Shah

- Target version changed from Milestone 16 to Cleanup and Stabilization for GUI