

## User Interface - Bug #2957

Bug # 2677 (New): fix drawing and functional differences between P2J GUI and 4GL GUI

### Window doesn't receive LEAVE event when non-P2J window activated

01/14/2016 06:04 PM - Hynek Cihlar

<b>Status:</b>	New	<b>Start date:</b>	
<b>Priority:</b>	Normal	<b>Due date:</b>	
<b>Assignee:</b>		<b>% Done:</b>	0%
<b>Category:</b>		<b>Estimated time:</b>	0.00 hour
<b>Target version:</b>	Cleanup and Stabilization for GUI	<b>case_num:</b>	
<b>billable:</b>	No		
<b>vendor_id:</b>	GCD		
<b>Description</b>			

#### History

##### #1 - 01/14/2016 06:06 PM - Hynek Cihlar

When windows are switched the P2J window being deactivated should receive LEAVE event, but it doesn't when the target window is a non-P2J window.

This can be reproduced on current trunk and is specific to Swing GUI.

##### #2 - 01/15/2016 07:41 AM - Greg Shah

- Target version set to Milestone 12
- Start date deleted (01/14/2016)
- Parent task set to #2677

##### #3 - 03/23/2016 04:58 PM - Greg Shah

- Target version changed from Milestone 12 to Milestone 16

##### #4 - 11/16/2016 12:23 PM - Greg Shah

- Target version changed from Milestone 16 to Cleanup and Stabilization for GUI