

## User Interface - Bug #3039

Bug # 2677 (New): fix drawing and functional differences between P2J GUI and 4GL GUI

### fix PASTE issues in EDITOR

03/25/2016 10:19 AM - Constantin Asofiei

<b>Status:</b>	New	<b>Start date:</b>	
<b>Priority:</b>	Normal	<b>Due date:</b>	
<b>Assignee:</b>		<b>% Done:</b>	0%
<b>Category:</b>		<b>Estimated time:</b>	0.00 hour
<b>Target version:</b>	Cleanup and Stabilization for GUI	<b>case_num:</b>	
<b>billable:</b>	No		
<b>vendor_id:</b>	GCD		
<b>Description</b>			

### History

#### #1 - 03/25/2016 10:21 AM - Constantin Asofiei

See notes 105 and 108 from [#2672](#): in a WORD-WRAPed EDITOR, when there are multiple lines of text (i.e. ending with NL characters), selecting them includes the NL char. When copying them and paste them in the EDITOR, the NL char is duplicated and EDITOR doesn't behave correctly.

#### #2 - 11/16/2016 12:23 PM - Greg Shah

- Target version changed from Milestone 16 to Cleanup and Stabilization for GUI