

## User Interface - Bug #3122

Bug # 2677 (New): fix drawing and functional differences between P2J GUI and 4GL GUI

### The P2J frame doesn't display a horizontal scroll bar if it contains many widgets in one line.

06/02/2016 10:22 AM - Sergey Ivanovskiy

<b>Status:</b>	New	<b>Start date:</b>	06/02/2016
<b>Priority:</b>	Normal	<b>Due date:</b>	
<b>Assignee:</b>		<b>% Done:</b>	0%
<b>Category:</b>		<b>Estimated time:</b>	0.00 hour
<b>Target version:</b>		<b>case_num:</b>	
<b>billable:</b>	No		
<b>vendor_id:</b>	GCD		
<b>Description</b>			

#### History

##### #1 - 06/02/2016 10:25 AM - Sergey Ivanovskiy

For this attached test [https://proj.goldencode.com/redmine/attachments/5018/combo\\_box9\\_1.p](https://proj.goldencode.com/redmine/attachments/5018/combo_box9_1.p) the Progress 4GL renders all widgets in one line with a horizontal scroll bar displayed, but P2J layouts the last widget in a new line and doesn't display a horizontal scroll bar.

##### #2 - 06/02/2016 10:59 AM - Sergey Ivanovskiy

- File *combo\_box\_5.png* added

This picture describes it more clearly.

#### Files

combo_box_5.png	28.6 KB	06/02/2016	Sergey Ivanovskiy
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