

Database - Bug #3126

Incorrect compound query iteration order if a backing buffer is updated.

06/09/2016 08:51 AM - Stanislav Lomany

Status:	New	Start date:	06/09/2016
Priority:	Normal	Due date:	
Assignee:		% Done:	0%
Category:		Estimated time:	0.00 hour
Target version:			
billable:	No	case_num:	
vendor_id:	GCD	version:	
Description			

History

#1 - 06/09/2016 08:54 AM - Stanislav Lomany

Testcase 1:

```
def temp-table tt1 field f1 as integer
                    field f2 as integer index idx1 f1.

def temp-table tt2 field f3 as integer
                    field f4 as integer index idx3 f3.

def var i as integer.
repeat i = 1 to 10:
    create tt1. tt1.f1 = i.
end.

create tt2. tt2.f3 = 2.
create tt2. tt2.f3 = 5.
create tt2. tt2.f3 = 6.
create tt2. tt2.f3 = 10.

def query q for tt1, tt2 scrolling.

open query q for each tt1, first tt2 where tt2.f3 = tt1.f1 outer-join.

DEFINE BROWSE brws QUERY q DISPLAY tt1.f1 tt2.f3 enable all
                WITH TITLE "Single Browse"
                SIZE 70 BY 7.
DEFINE FRAME MyFrame brws AT ROW 3 COLUMN 3 WITH NO-LABELS SIZE 80 BY 20.

ENABLE brws WITH FRAME MyFrame.

WAIT-FOR CLOSE OF CURRENT-WINDOW.
```

Reproduction: type "100", hold DOWN. You will see that the query loops infinitely.

#2 - 06/09/2016 08:56 AM - Greg Shah

- Subject changed from *Incorrect compound query iteration order if a backing buffer is updated.* to *Incorrect compound query iteration order if a backing buffer is updated.*

Can this be seen in the customer's application? Or is this just an issue you found in standalone testcases?

Does this have any UI implications or is it just a persistence issue?

#3 - 06/09/2016 09:03 AM - Stanislav Lomany

Testcase 2:

```
def temp-table tt1 field f1 as integer
                    field f2 as integer index idx1 f1.

def temp-table tt2 field f3 as integer
                    field f4 as integer index idx3 f3.

def var i as integer.
repeat i = 1 to 3:
    create tt1. tt1.f1 = i.
    create tt2. tt2.f3 = i.
end.

def query q for tt1, tt2 scrolling.

open query q for each tt1, each tt2 where tt2.f3 = tt1.f1.
get first q. /* 1 */
get next q. /* 2 */
get next q. /* 3 */

reposition q to row 1.
get next q.
tt1.f1 = 100.
message string(tt1.f1). /* 100 */

get next q.
message string(tt1.f1). /* 2 */
get next q.
message string(tt1.f1). /* 3 */

get next q.
message string(tt1.f1). /* 100 */
get next q.
if avail(tt1) then message string(tt1.f1).
else message "N/A". /* N/A */
```

4GL output: 100, 2, 3, 100, N/A.

P2J output: 100, 2, 3, 2, 2.

#4 - 06/09/2016 09:05 AM - Stanislav Lomany

Can this be seen in the customer's application?

No. Found it accidentally in standalone testcases.

Does this have any UI implications or is it just a persistence issue?

Persistence only.

#5 - 06/09/2016 09:11 AM - Greg Shah

- *Project changed from Liberty to Database*