

User Interface - Bug #3127

Bug # 2677 (New): fix drawing and functional differences between P2J GUI and 4GL GUI

./menu/popup_ext.p is failed during testing the popup button menu

06/15/2016 03:29 PM - Sergey Ivanovskiy

Status:	New	Start date:	06/15/2016
Priority:	Normal	Due date:	
Assignee:		% Done:	0%
Category:		Estimated time:	0.00 hour
Target version:		case_num:	
billable:	No		
vendor_id:	GCD		
Description			

History

#1 - 06/15/2016 03:31 PM - Sergey Ivanovskiy

- File popup_ext.mkv added

The sequence to reproduce is that

1) open the buttons popup menu and move the mouse pointer over opened sub menus in order that the main menu is collapsed but the John sub menu is still opened.

It seems that if the mouse pointer is out then the menu is not collapsed and we can select simultaneously two items after the mouse enters the main menu.

But the screen capture is better to understand how to reproduce it.

Files

popup_ext.mkv	332 KB	06/15/2016	Sergey Ivanovskiy
---------------	--------	------------	-------------------