

User Interface - Bug #3193

Bug # 2677 (New): fix drawing and functional differences between P2J GUI and 4GL GUI

P2J fails fitting a SELECTION-LIST within a frame in certain cases

10/07/2016 12:09 PM - Constantin Asofiei

Status:	New	Start date:	
Priority:	Normal	Due date:	
Assignee:		% Done:	0%
Category:		Estimated time:	0.00 hour
Target version:		case_num:	
billable:	No		
vendor_id:	GCD		
Description			

History

#1 - 10/07/2016 12:12 PM - Constantin Asofiei

In uast/screen_value/screen-value-overrides2.p, change these lines:

```
/*sl VIEW-AS SELECTION-LIST LIST-ITEMS "a", "b", "c", "d"  
  SIZE 10 BY 10*/  
sl
```

so that sl is a selection-list:

```
sl VIEW-AS SELECTION-LIST LIST-ITEMS "a", "b", "c", "d"  
  SIZE 10 BY 10
```

After this, you will see that P2J fails when frame f1:visible = true. is executed, as the sl can't fit in the frame.