

## User Interface - Bug #3204

Bug # 2677 (New): fix drawing and functional differences between P2J GUI and 4GL GUI

### "No renderer found" bug in menus

10/20/2016 12:43 PM - Vadim Gindin

<b>Status:</b>	New	<b>Start date:</b>	10/20/2016
<b>Priority:</b>	Normal	<b>Due date:</b>	
<b>Assignee:</b>		<b>% Done:</b>	0%
<b>Category:</b>		<b>Estimated time:</b>	0.00 hour
<b>Target version:</b>		<b>case_num:</b>	
<b>billable:</b>	No		
<b>vendor_id:</b>	GCD		
<b>Description</b>			

### History

#### #1 - 10/20/2016 12:47 PM - Vadim Gindin

The testcase menu/sm\_mnemonic.p. Trunk revno 11120.

Open menubar and move mouse pointer to some sub-menu trying to open nested sub-menu. Nested sub-menu body is not opened and the following error happens.

```
Caused by: java.lang.RuntimeException: No renderer is registered for id = -17
    at com.goldencode.p2j.ui.client.gui.driver.GuiPrimitivesImpl.getWindowEmulator(GuiPrimitivesImpl.java:
212)
    at com.goldencode.p2j.ui.client.gui.driver.swing.SwingGuiDriver.moveToTop(SwingGuiDriver.java:503)
    at com.goldencode.p2j.ui.client.WindowManager.moveToTop(WindowManager.java:332)
    at com.goldencode.p2j.ui.client.TopLevelWindow.processEvent(TopLevelWindow.java:764)
    at com.goldencode.p2j.ui.client.gui.OverlayWindow.processEvent(OverlayWindow.java:613)
    at com.goldencode.p2j.ui.chui.ThinClient.processProgressEvent(ThinClient.java:16301)
```