# TRPL - Feature #3211

## implement multi-threaded pattern engine and rework the ConversionDriver to leverage it

11/16/2016 09:55 AM - Greg Shah

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|---|---|---|---|
| **Status:** | New | **Start date:** | |
| **Priority:** | Normal | **Due date:** | |
| **Assignee:** | | **% Done:** | 0% |
| **Category:** | | **Estimated time:** | 0.00 hour |
| **Target version:** | TRPL 2.0 | | |
| **billable:** | No | **version:** | |
| **vendor_id:** | GCD | | |

**Description**