

Runtime Infrastructure - Bug #4025

potential client/server performance improvements

04/01/2019 06:43 PM - Eric Faulhaber

Status:	New	Start date:	
Priority:	Normal	Due date:	
Assignee:		% Done:	0%
Category:		Estimated time:	0.00 hour
Target version:		case_num:	
billable:	No	version:	
vendor_id:	GCD		
Description			

History

#1 - 04/01/2019 09:47 PM - Eric Faulhaber

This issue is for tracking ideas about improving performance in areas of the runtime which deal with the client or with reducing the expense of communication between the client and the server. Separate issues should be opened as these are further explored and implemented:

- [#4026](#) ensure all objects which are transmitted over the DAP implement Externalizable
- [#4027](#) optimize multiple PUT statements by deferring the call to the client until EOF or EOL
- [#4028](#) coalesce STATUS updates sent in rapid succession, such as for a running progress indicator
- [#4029](#) implement more widget rendering knowledge within the client drivers