User Interface - Support #4062

getChanges() performance improvements

05/01/2019 01:24 PM - Greg Shah

Status:	New	**Start date:**	
Priority:	Normal	**Due date:**	
Assignee:		**% Done:**	0%
Category:		**Estimated time:**	0.00 hour
Target version:			
billable:	No	**case_num:**	
vendor_id:	GCD	**version:**	
Description			

History

#1 - 05/01/2019 01:25 PM - Greg Shah

From Eric (see #3992-162):

In LT.getChanges(), we iterate the entire frameRegistry map on each call, which is how we get so many calls to handle._isValid(). Is this necessary, or is there an "active" subset of frames that actually matter?