

Base Language - Feature #4374

parameter validation for Progress.Lang.Class:invoke and new

10/30/2019 09:54 AM - Greg Shah

Status:	New	Start date:	
Priority:	Normal	Due date:	
Assignee:		% Done:	0%
Category:		Estimated time:	0.00 hour
Target version:		version:	
billable:	No		
vendor_id:	GCD		
Description			
Related issues:			
Related to Base Language - Feature #3751: implement support for OO 4GL and st...			Closed
Related to Base Language - Feature #4373: finish core OO 4GL support			New
Related to Base Language - Feature #4353: finish issues in progress.lang clas...			Rejected

History

#1 - 10/30/2019 09:54 AM - Greg Shah

Implement parameter validation for Progress.Lang.Class:invoke and new. Here we may have problems as we had with CALL invocations (i.e. argument conversion from a BDT to another).

There are some leftover TODOs related to 4GL reflection (aka dynamic invocation). This is mainly related to parameter validation for Progress.Lang.Class:invoke and new, plus Progress.Lang.ParameterList:setParameter. Here we may have problems as we had with CALL invocations (i.e. argument conversion from a BDT to another).

Also, add support for Progress.Lang.Class:hasWidgetPool.

#2 - 10/30/2019 09:54 AM - Greg Shah

- Related to Feature #3751: implement support for OO 4GL and structured error handling added

#3 - 10/30/2019 09:54 AM - Greg Shah

- Related to Feature #4373: finish core OO 4GL support added

#4 - 02/12/2021 10:41 AM - Greg Shah

- Related to Feature #5146: record additional legacy class and method data in annotations added

#5 - 02/12/2021 10:41 AM - Greg Shah

- Related to deleted (Feature #5146: record additional legacy class and method data in annotations)

#6 - 06/02/2022 03:33 PM - Greg Shah

- Related to Feature #4353: finish issues in progress.lang classes related to 4GL reflection added