

User Interface - Bug #4617

Number of GUI frames in default window differs from 4GL

04/17/2020 10:29 AM - Roger Borrello

Status: New	Start date:
Priority: Normal	Due date:
Assignee:	% Done: 0%
Category:	Estimated time: 0.00 hour
Target version:	case_num:
billable: No	version:
vendor_id: GCD	
Description	
Related issues: Related to User Interface - Feature #4393: add TITLE-DCOLOR attribute support Closed	

History

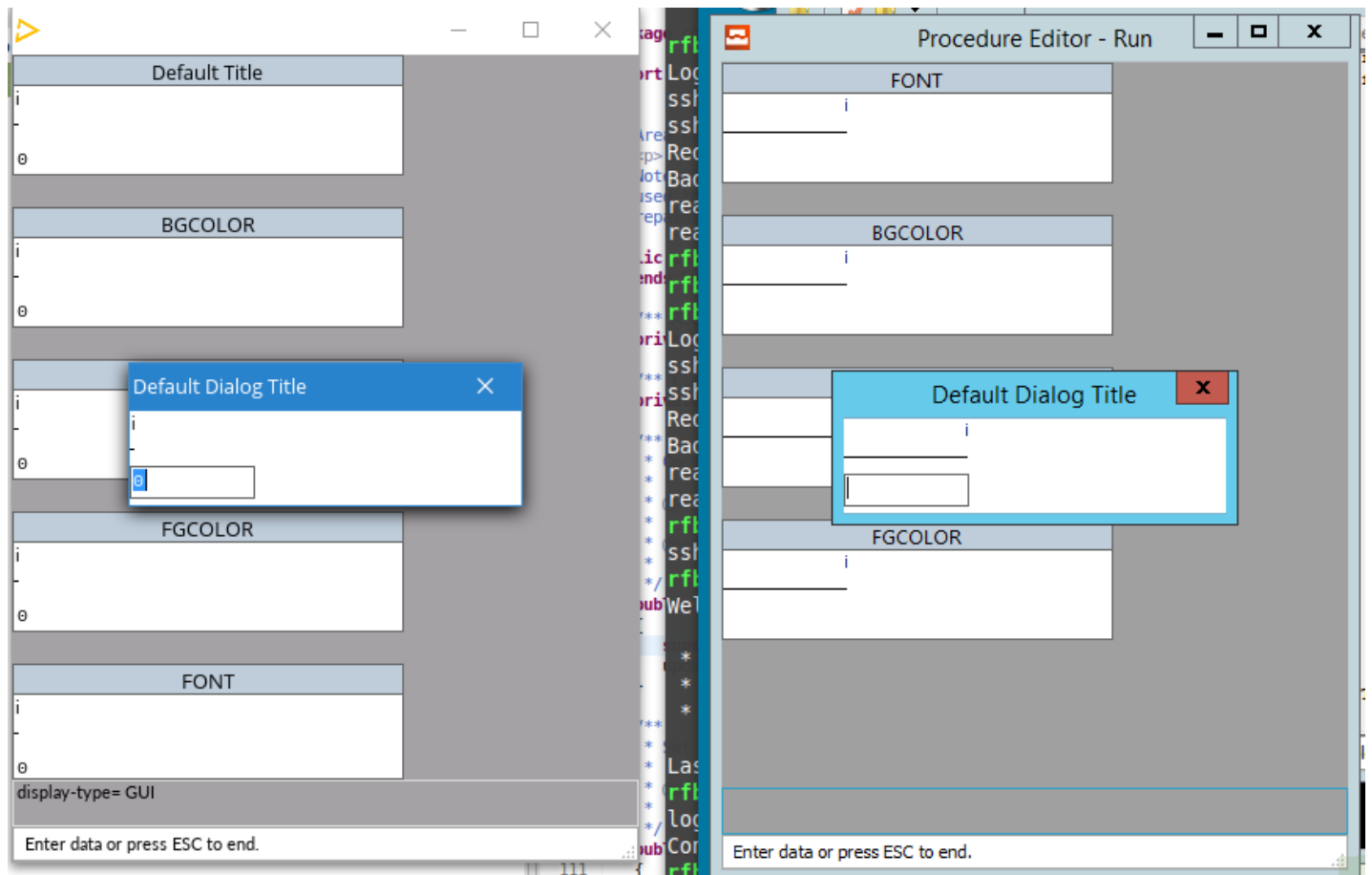
#1 - 04/17/2020 10:29 AM - Roger Borrello

- Related to Feature #4393: add TITLE-DCOLOR attribute support added

#2 - 04/17/2020 10:32 AM - Roger Borrello

- File GUI_frame_title_color_default_values3.png added

Testcase related to [#4393](#) reveals that FWD allows 5 frames on the default window, when 4GL only shows 4.



Testcase is uast/frame_title_color_default_values.p

Files

GUI_frame_title_color_default_values3.png

45.3 KB

04/17/2020

Roger Borrello