

User Interface - Bug #4617

Number of GUI frames in default window differs from 4GL

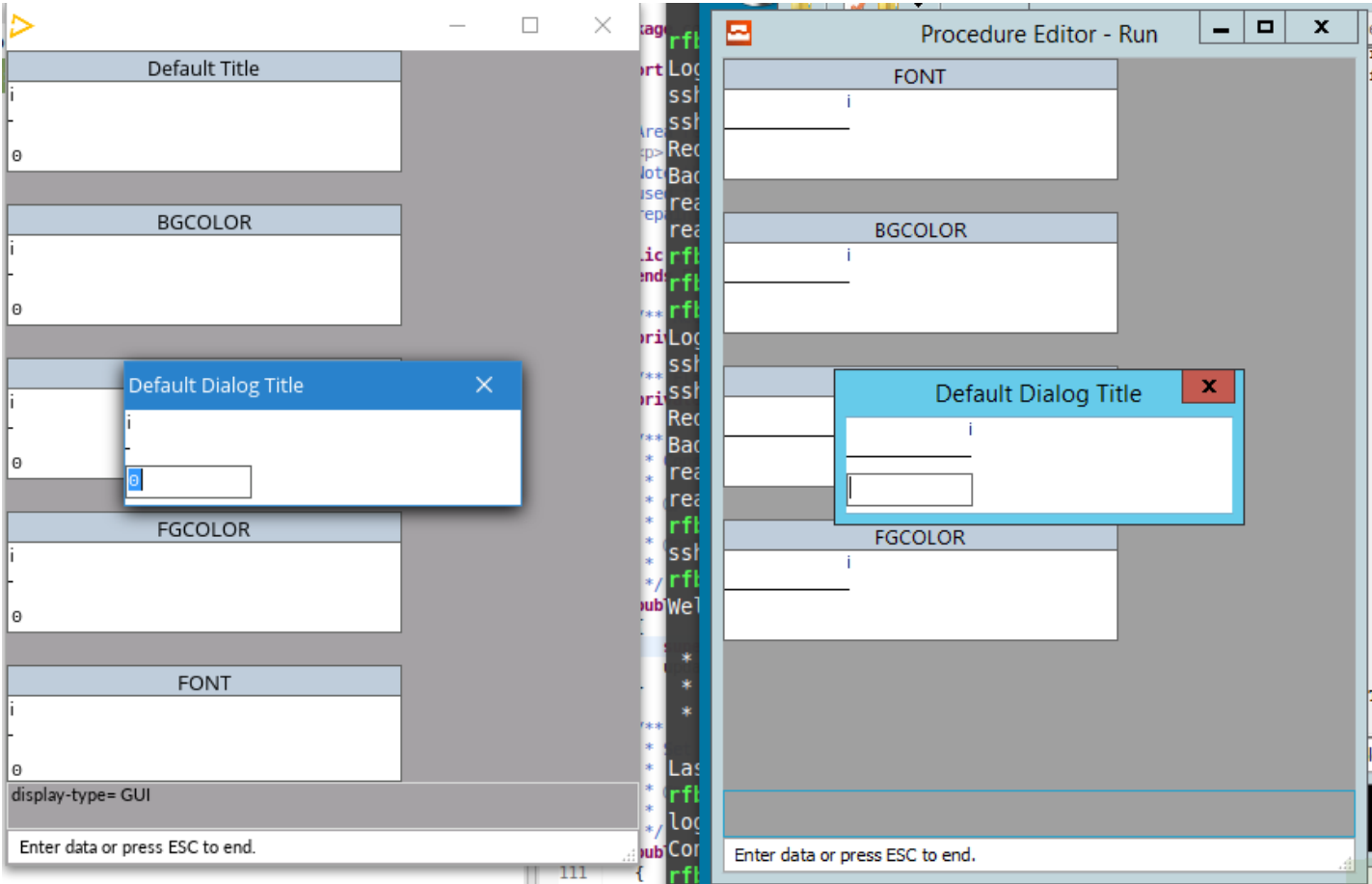
04/17/2020 10:29 AM - Roger Borrello

Status:	New	Start date:	
Priority:	Normal	Due date:	
Assignee:		% Done:	0%
Category:		Estimated time:	0.00 hour
Target version:		case_num:	
billable:	No	version:	
vendor_id:	GCD		
Description			
Related issues:			
Related to User Interface - Feature #4393: add TITLE-DCOLOR attribute support			Closed

History

- #1 - 04/17/2020 10:29 AM - Roger Borrello
- Related to Feature #4393: add TITLE-DCOLOR attribute support added
- #2 - 04/17/2020 10:32 AM - Roger Borrello
- File GUI_frame_title_color_default_values3.png added

Testcase related to #4393 reveals that FWD allows 5 frames on the default window, when 4GL only shows 4.



Testcase is uast/frame_title_color_default_values.p

Files

GUI_frame_title_color_default_values3.png	45.3 KB	04/17/2020	Roger Borrello
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