

Conversion Tools - Bug #4620

Direct Java conversion fails for arrays of objects

04/17/2020 06:27 PM - Hynek Cihlar

Status: New	Start date:
Priority: Normal	Due date:
Assignee:	% Done: 0%
Category:	Estimated time: 0.00 hour
Target version:	case_num:
billable: No	
vendor_id: GCD	
Description	
Related issues:	
Related to Base Language - Feature #3867: direct java class access from 4GL code Closed	

History

#1 - 04/17/2020 06:29 PM - Hynek Cihlar

The following piece of code fails to convert.

```
using java.awt.* from java.  
using java.lang.* from java.def var gEnv as GraphicsEnvironment.  
def var availableFonts as String extent.  
gEnv = GraphicsEnvironment.getLocalGraphicsEnvironment().  
availableFonts = gEnv.getAvailableFontFamilyNames().
```

The problematic part is the String array.

#2 - 04/17/2020 06:31 PM - Hynek Cihlar

- File *JavaClassDefinition.java.diff* added

The attached diff resolves the conversion error, but the resulting Java code does not compile. The issue will need more investigation.

#3 - 04/18/2020 06:35 AM - Greg Shah

- Related to Feature #3867: direct java class access from 4GL code added

Files

JavaClassDefinition.java.diff	461 Bytes	04/17/2020	Hynek Cihlar
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