

User Interface - Bug #4953

Frame is not displayed when backing buffer is not available

10/09/2020 03:50 PM - Stanislav Lomany

Status:	New	Start date:	10/09/2020
Priority:	Normal	Due date:	
Assignee:		% Done:	0%
Category:		Estimated time:	0.00 hour
Target version:		case_num:	
billable:	No		
vendor_id:	GCD		
Description			

History

#1 - 10/09/2020 03:54 PM - Stanislav Lomany

Testcase:

```
def temp-table ttl field f1 as integer field f2 as integer.  
  
create ttl.  
release ttl.  
  
def var dummy as integer.  
display ttl.f1  
      ttl.f2 + 10 @ dummy  
with frame fr no-error.  
  
wait-for close of current-window.
```

4GL: frame is displayed with "?" instead of values.
FWD: frame is not displayed. Couple of thoughts:

- 1. Comment in Element.get() states that "Accessing not-available fields is normally reported by P4GL as error 91." which is caught, but in my testcase it had no error code and therefore the frame is just not displayed.
- 2. Complex expressions are emitted using Element, not HeaderElement: new Element(plus(ttl.getF2(), 10) ...) so there's no place to catch the error and the frame is not displayed again.