

## Base Language - Bug #5635

### OpenEdge.Core.Util.ConfigBuilder implementation

08/31/2021 08:16 AM - Marian Edu

<b>Status:</b> New	<b>Start date:</b>
<b>Priority:</b> Normal	<b>Due date:</b>
<b>Assignee:</b>	<b>% Done:</b> 0%
<b>Category:</b>	<b>Estimated time:</b> 0.00 hour
<b>Target version:</b>	
<b>billable:</b> No	<b>case_num:</b>
<b>vendor_id:</b> GCD	<b>version:</b>
<b>Description</b>	
<b>Related issues:</b>	
Related to Base Language - Bug #5011: unimplemented OO 4GL quirks and bugs <b>New</b>	

#### History

##### #1 - 08/31/2021 08:16 AM - Marian Edu

The current implementation is not fully compatible with 4GL because is is using a Map to store the key/value pairs while the 4GL implementation uses a temp-table. The issue is the temp-table in 4GL implementation is PROTECTED, although the public API is compatible any class extending the implementation will fail to convert if it tries to access the protected temp table.

##### #2 - 08/31/2021 09:27 AM - Greg Shah

- Parent task deleted (#4384)

- Start date deleted (08/31/2021)

##### #3 - 08/31/2021 09:27 AM - Greg Shah

- Related to Bug #5011: unimplemented OO 4GL quirks and bugs added