## User Interface - Bug #5969

## Unacceptable keys shouldn't clear selection in fill-in

01/12/2022 01:00 PM - Stanislav Lomany

Status: Start date: New 01/12/2022 **Priority:** Normal Due date: % Done: Assignee: 0% Category: **Estimated time:** 0.00 hour Target version: billable: No case\_num: vendor\_id: GCD version: **Description** 

## History

## #1 - 01/12/2022 01:06 PM - Stanislav Lomany

If a key is not accepted by the current format (?), it should do nothing in 4GL.

```
def var i1 as integer init 5.
def var d2 as decimal init 7.77.
def var date1 as date init "11/12/2023".
display i1 d2 date1 with frame fr.
enable i1 d2 date1 with frame fr.
wait-for close of current-window.
```

Sample scenario 1: press "x" - nothing should happen (in FWD field value becomes "0" and selection is gone). Sample scenario 2: select the second digit in the second field ("7.77") and press "x" - nothing should happen (in FWD field value becomes "7.07" and selection is gone).

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