

## User Interface - Bug #6076

Help text is not reset when a widget with no help text gains the focus.

02/17/2022 09:34 AM - Stanislav Lomany

<b>Status:</b>	New	<b>Start date:</b>	02/17/2022
<b>Priority:</b>	Normal	<b>Due date:</b>	
<b>Assignee:</b>		<b>% Done:</b>	0%
<b>Category:</b>		<b>Estimated time:</b>	0.00 hour
<b>Target version:</b>			
<b>billable:</b>	No	<b>case_num:</b>	
<b>vendor_id:</b>	GCD	<b>version:</b>	
<b>Description</b>			

### History

#1 - 02/17/2022 09:37 AM - Stanislav Lomany

Testcase:

```
def var str1 as char.  
def var str2 as char.  
  
enable str1 help "help me 1" str2 with frame fr1.  
  
message "click on fill-in 2".  
  
wait-for close of current-window.
```

You'll see that when you click on the fill-in 2, help text stays "help me 1".