

User Interface - Bug #7671

View statement does not work on o not visible frame

08/10/2023 07:54 AM - Eduard Soltan

Status:	New	Start date:	08/10/2023
Priority:	Normal	Due date:	
Assignee:		% Done:	0%
Category:		Estimated time:	0.00 hour
Target version:			
billable:	No	case_num:	
vendor_id:	GCD	version:	
Description			

History

#1 - 08/10/2023 08:05 AM - Eduard Soltan

Consider the following scenario, you have a main-frame, inside this there is secondary-frame that has button1 as a child.

Set visible property of main-frame on no or hidden property of main-frame on yes, after that try to use view statement to display button1 inside secondary-frame.

In 4gl it will display the hole structure from main-frame to the bottom, but in fwd nothing will be displayed on the screen.

This is a small example, you have to press Enter inside the fill-in to see changes in 4gl:

```
def var text1 as char view-as fill-in.
define button hBtn1 label "hello".

define frame first_frame_test38
  text1 at row 4 col 2
  hBtn1 at row 5 col 2
  with size 60 by 22.

def var text2 as char view-as fill-in.
define button hBtn2 label "first".
define button hBtn3 label "second".

define frame second_frame
  with size 30 by 7.

define frame third_frame
  hBtn3
  with size 29 by 6.

frame second_frame:frame = frame first_frame:handle.
frame third_frame:frame = frame second_frame:handle.

enable all with frame first_frame.
enable all with frame second_frame.
enable all with frame third_frame.

frame second_frame:HIDDEN = yes.

on Enter of text1 do:
  do with frame third_frame:
    view hBtn3.
  end.
end.

WAIT-FOR WINDOW-CLOSE OF CURRENT-WINDOW.
```